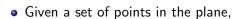
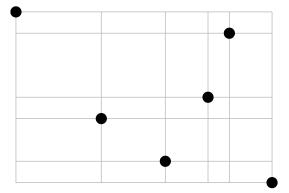
A Simple 3-Approximation of Minimum Manhattan Networks

Bernhard Fuchs and Anna Schulze

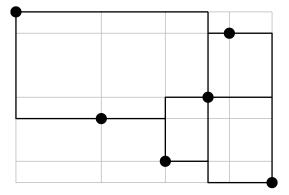
TU Braunschweig and Uni Köln

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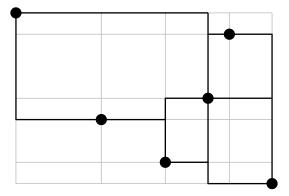




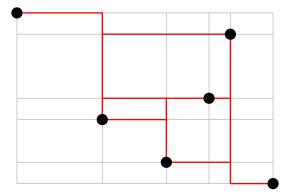
- Given a set of points in the plane,
- a Manhattan network contains all pairwise shortest rectilinear paths.



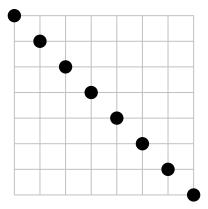
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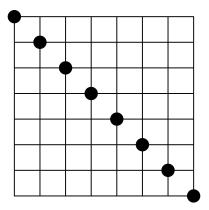


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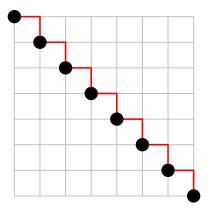
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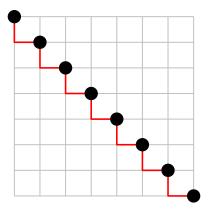


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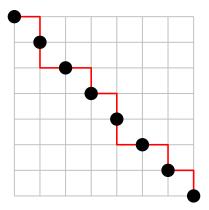
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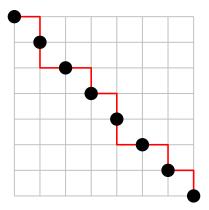
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MMN has length O(n).



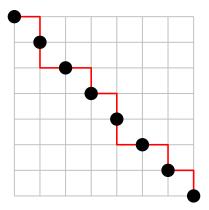
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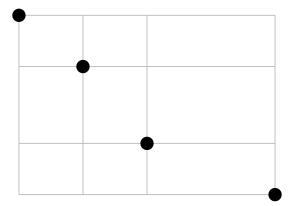


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- No constant factor approximation.

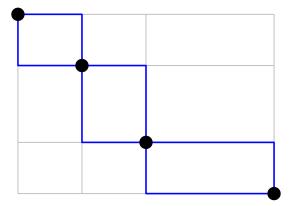


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- Next idea: Just insert critical rectangles!

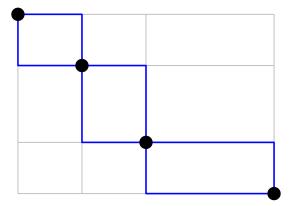
B. Fuchs (TU Braunschweig)



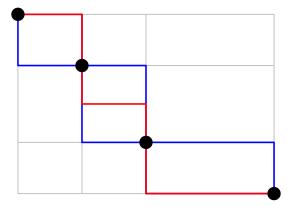
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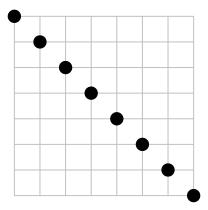


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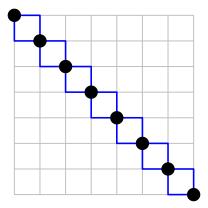
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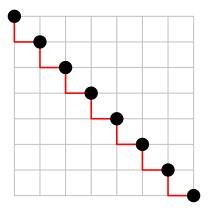
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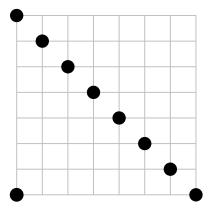
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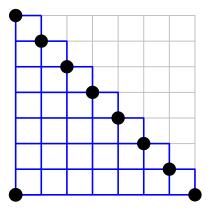


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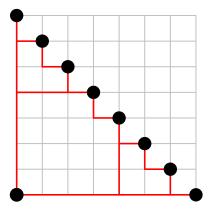
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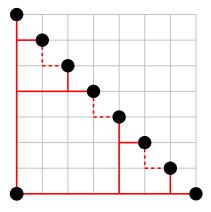
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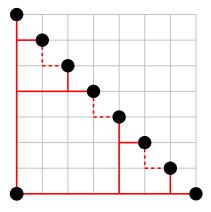
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B. Fuchs (TU Braunschweig)

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- Our algorithm: A new 3-approximation in $O(n \log n)$.
- Much simpler than [Benkert et al.], both algorithm and proof.

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Phase I

A horizontal and a vertical sweep adding line segments 'on-the-fly'.

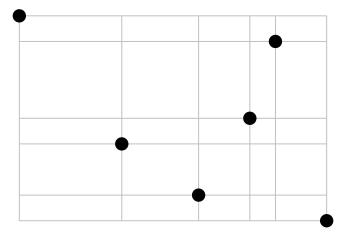
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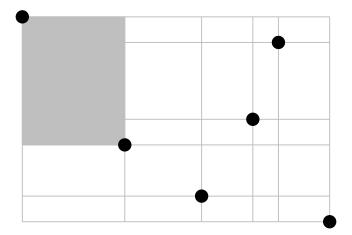
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Phase II

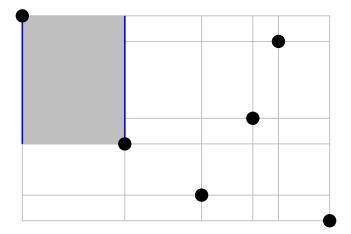
A standard 2-approximation algorithm inside so-called 'staircases'.



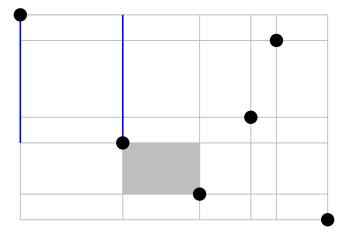
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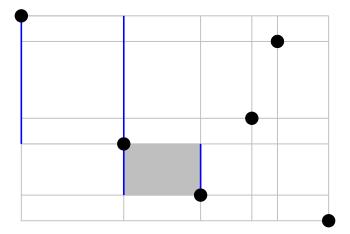


- Consider critical rectangles spanned by horizontal, or x-neighbors.
- Add vertical sides of rectangle.



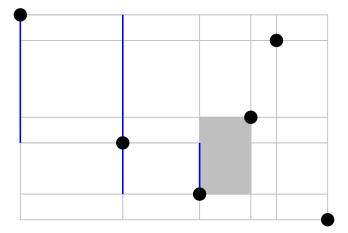
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B. Fuchs (TU Braunschweig)



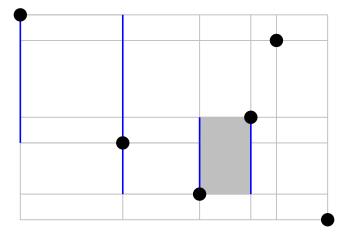
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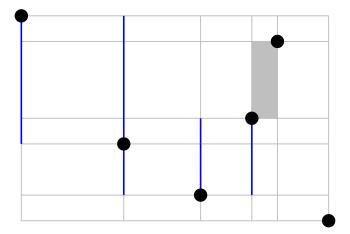
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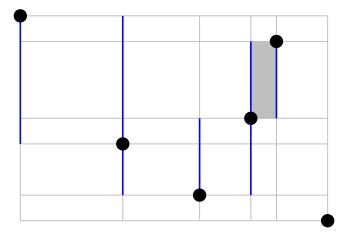
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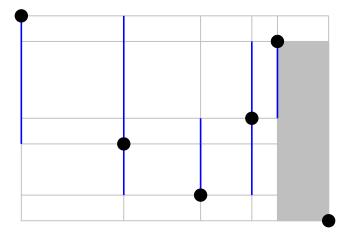
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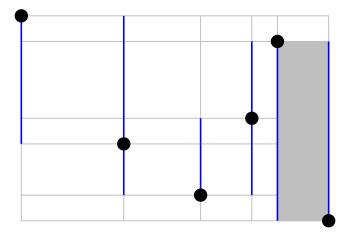
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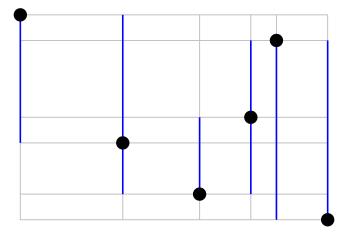
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- Iterate through rectangles from left to right.

B. Fuchs (TU Braunschweig)

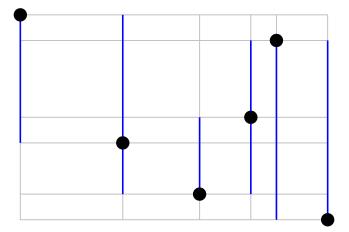


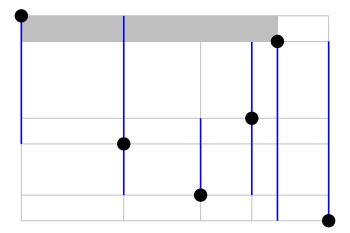
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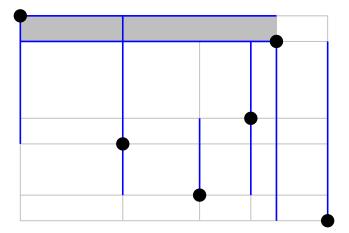
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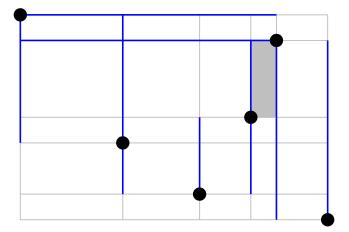
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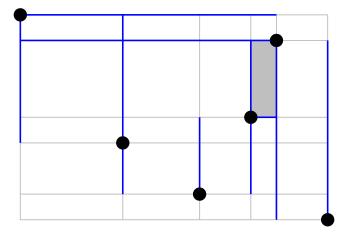
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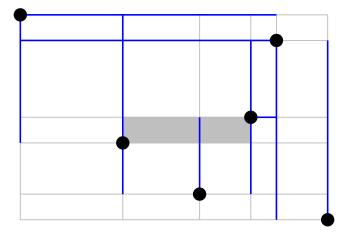


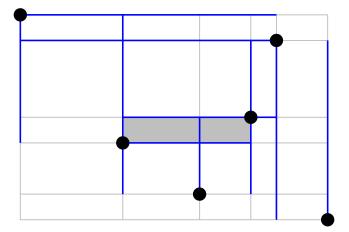


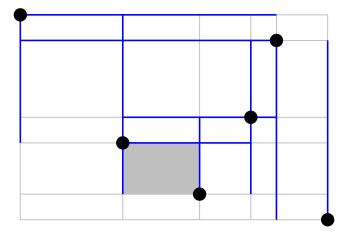


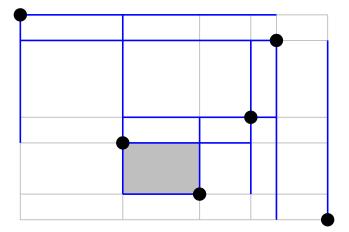


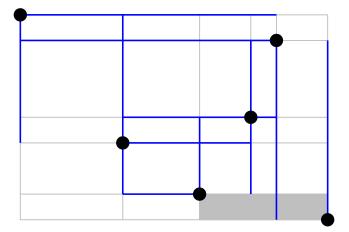


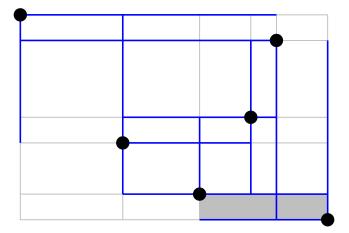


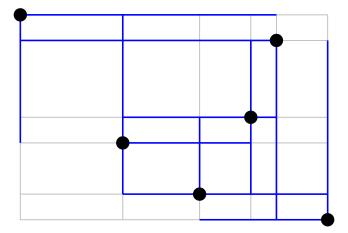


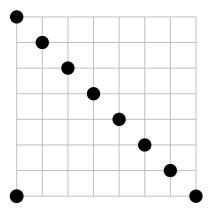


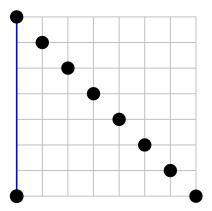


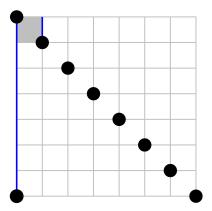


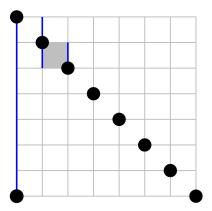


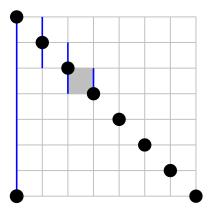


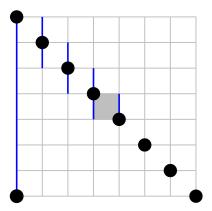


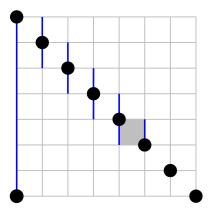


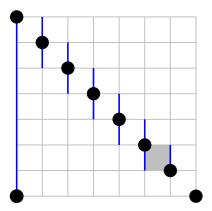


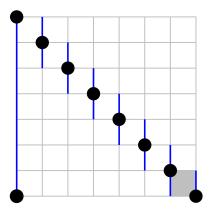


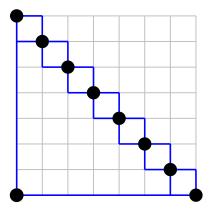


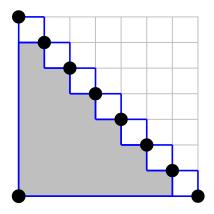




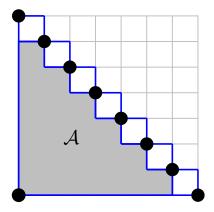




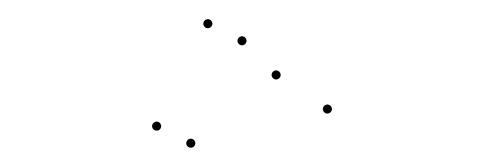




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- So-called staircases still empty.



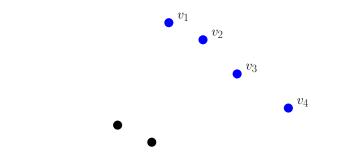
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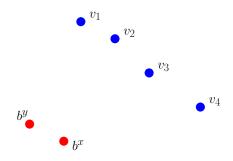
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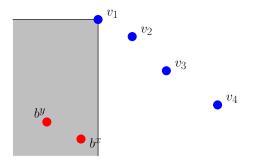
CTW 2008 10 / 14



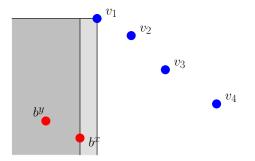
• k sequence points (v_1, \ldots, v_k) .



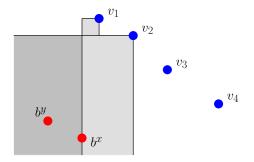
- k sequence points (v_1, \ldots, v_k) .
- Two base points b^x , b^y . ($b^x = b^y$ possible.)



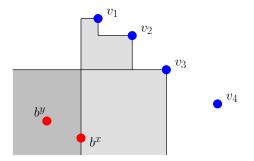
- k sequence points (v_1, \ldots, v_k) .
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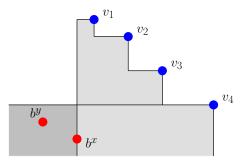
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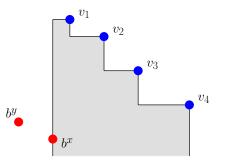
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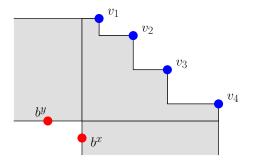
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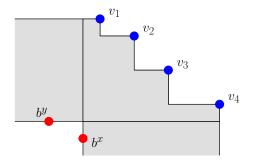
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- For all v_i , b^y is the y-neighbor of v_i in the third quadrant of v_i .



Observation

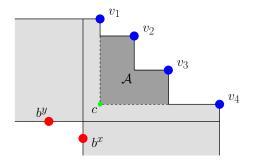
• The grey shaded areas contain no points.

B. Fuchs (TU Braunschweig)

Simple 3-Approximation of MMNs

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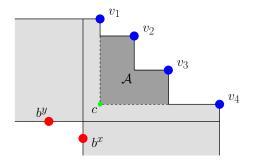


Observation

- The grey shaded areas contain no points.
- No sweep lines lie inside the staircase area \mathcal{A} .

Image: A matrix

3 ×

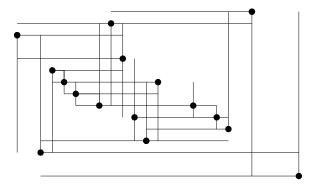


Observation

- The grey shaded areas contain no points.
- No sweep lines lie inside the staircase area \mathcal{A} .
- \Rightarrow Points v_3, \ldots, v_{k-2} need to be connected to *cross point c*.

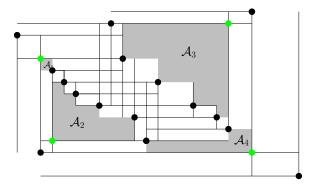
Image: Image:

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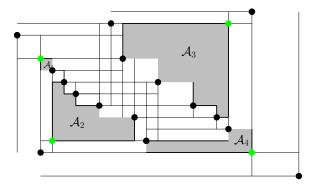
Lemma

• Except for staircase areas, all critical pairs of points are connected via shortest paths after the sweep.



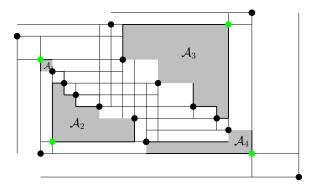
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- The staircase areas A_i are bordered by as many line segments from the sweep step as possible,



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- Except for staircase areas, all critical pairs of points are connected via shortest paths after the sweep.
- The staircase areas A_i are bordered by as many line segments from the sweep step as possible, and are as small as possible.

B. Fuchs (TU Braunschweig)

Simple 3-Approximation of MMNs

Consider the approximation seperately:

- inside staircases ($\mathcal{A} = \bigcup_i \mathcal{A}_i$, Phase II), and
- outside staircases ($\overline{\mathcal{A}} := \mathbb{R}^2 \setminus \mathcal{A}$, Phase I).

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• By construction, one of the two lines inserted by the sweep is justified.

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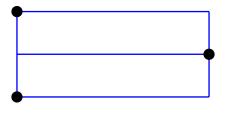
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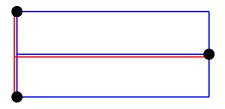


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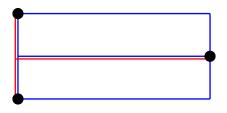
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\Rightarrow 3-Approximation. \checkmark



Phase II (Area \overline{A})

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$$alg_{\overline{\mathcal{A}}} \leq 3 \cdot opt_{\overline{\mathcal{A}^*}}.$$

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$$\textit{alg}_{\overline{\mathcal{A}}} \leq 3 \cdot \textit{opt}_{\overline{\mathcal{A}^*}}.$$

Phase II:

$$\mathsf{alg}_\mathcal{A} \leq 2 \cdot \mathsf{opt}_\mathcal{A} \leq 2 \cdot \mathsf{opt}_{\mathcal{A}^*}.$$

Phase II (Area \overline{A})

Use standard 2-approximation for staircases.

- Let \mathcal{A}^* be optimal staircase areas. Note: $\mathcal{A} \subseteq \mathcal{A}^*$.
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- Phase I:

$$alg_{\overline{\mathcal{A}}} \leq 3 \cdot opt_{\overline{\mathcal{A}^*}}.$$

Phase II:

$$\mathsf{alg}_{\mathcal{A}} \leq 2 \cdot \mathsf{opt}_{\mathcal{A}} \leq 2 \cdot \mathsf{opt}_{\mathcal{A}^*}.$$

• Altogether:

$$alg = alg_{\mathcal{A}} + alg_{\overline{\mathcal{A}}} \leq 2 \cdot opt_{\mathcal{A}^*} + 3 \cdot opt_{\overline{\mathcal{A}^*}} \leq 3 \cdot opt.$$

Future work:

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• Design better approximation algorithms.

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- Design better approximation algorithms.
- Design PTAS.

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Thank you!